
Towards a Service Oriented Engineering Education

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Agenda

- Towards Service-Oriented Science
- Towards Service-Oriented Education
- Social Context of Services Computing
- Services Computing – Coverage and IT perspective
- Services Computing – Aspects for business and IT services
- Service Science Knowledge Environment
- SS-KE – Premises to co-create value [a systemic point of view]
- Value Co-Creation – Semantic technology
- SS-KE –
 - Service Science Library
 - Service Science Concept Library
 - A Conceptual View
- Service Science Ontology-based Data Integration
- SS Curricula – Service Innovation Map, Master Program SEM

Towards Service-Oriented Science

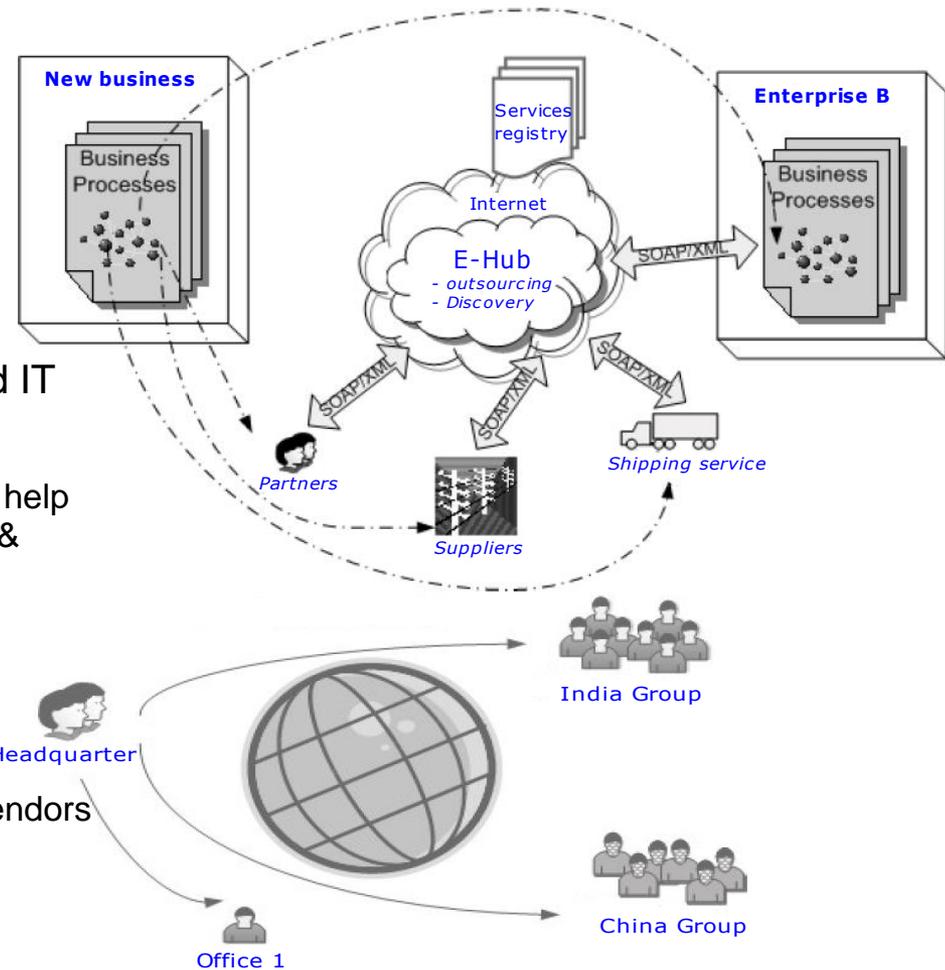
- Advances in Information Technology are changing the way in which data is turned into insight – by *automating time-consuming activities*
 - **Service-Oriented Computing**, i.e. *technology that allows powerful information tools to be made available over the network* – may contribute to that evolution
 - **Service-Oriented Science** (“e-Science”) refers to *scientific research enabled by distributed networks of interoperability services*
 - ➔ new **information architectures**
 - ➔ new approaches to **publishing and accessing valuable data** and programs
 - ➔ **automated access** by software programs, **data integration** from many sources and **relationships identification**
 - ➔ **service orientation** of processes, resources, activities...

Towards Service-Oriented Education

- New roles for campus information technology organizations
 - in addition to operating commodity services such as Internet and e-mail, these organizations can host **functions** and provide **resources**
 - various functions such as catalogs and ontologies, support a variety of **collaborative research programs** in different areas
- all participants can obtain access to large quantities of distributed storage and computational power when they need it
- **e-Science**:
 - increase individual and collective scientific productivity by making powerful information tools available to all
 - shared information documented in various databases and programs that represent - and automatically maintain and evolve - a collective knowledge base
- **scientific enterprise**: new skills to build / use / host services
 - policies to govern access to services required

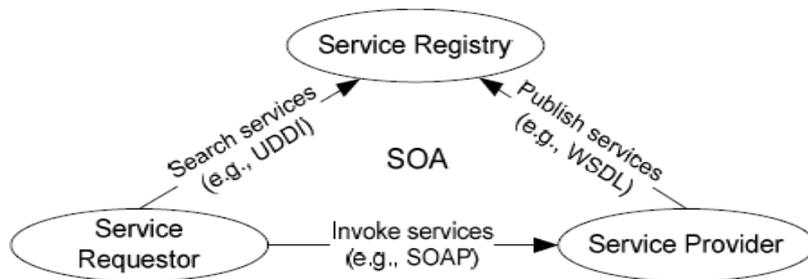
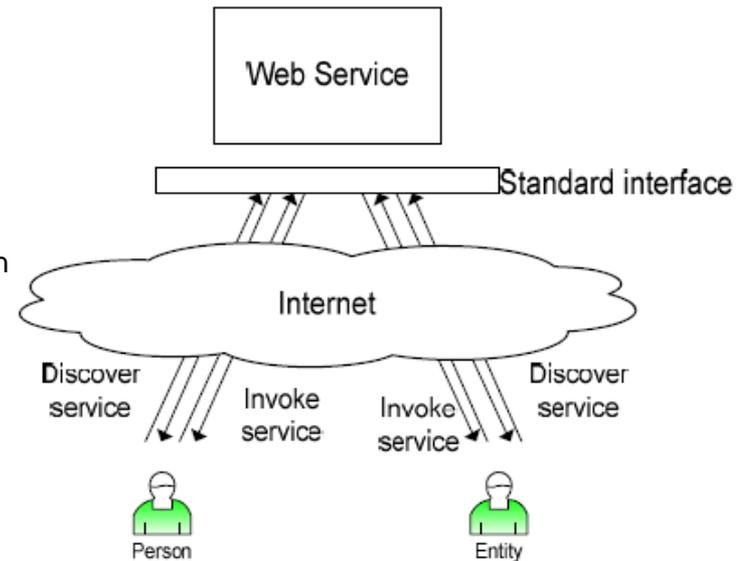
Social Context of Services Computing

- paradigm reorientation - application development and enterprise IT infrastructure
 - SC – the centrepiece of enterprise IT infrastructure that includes Web services, SOA, SaaS and application service providers (ASPs)
- SC bridges the gap between business and IT
- SC promises to benefit business
 - A new cross discipline aims to enable IT to help perform business services more efficiently & effectively
 - Global standardization
 - Interactions between existing services
 - Small business go global
- Business initiatives
 - Support by major software infrastructure vendors (IBM, SAP, Microsoft, Sun, BEA)



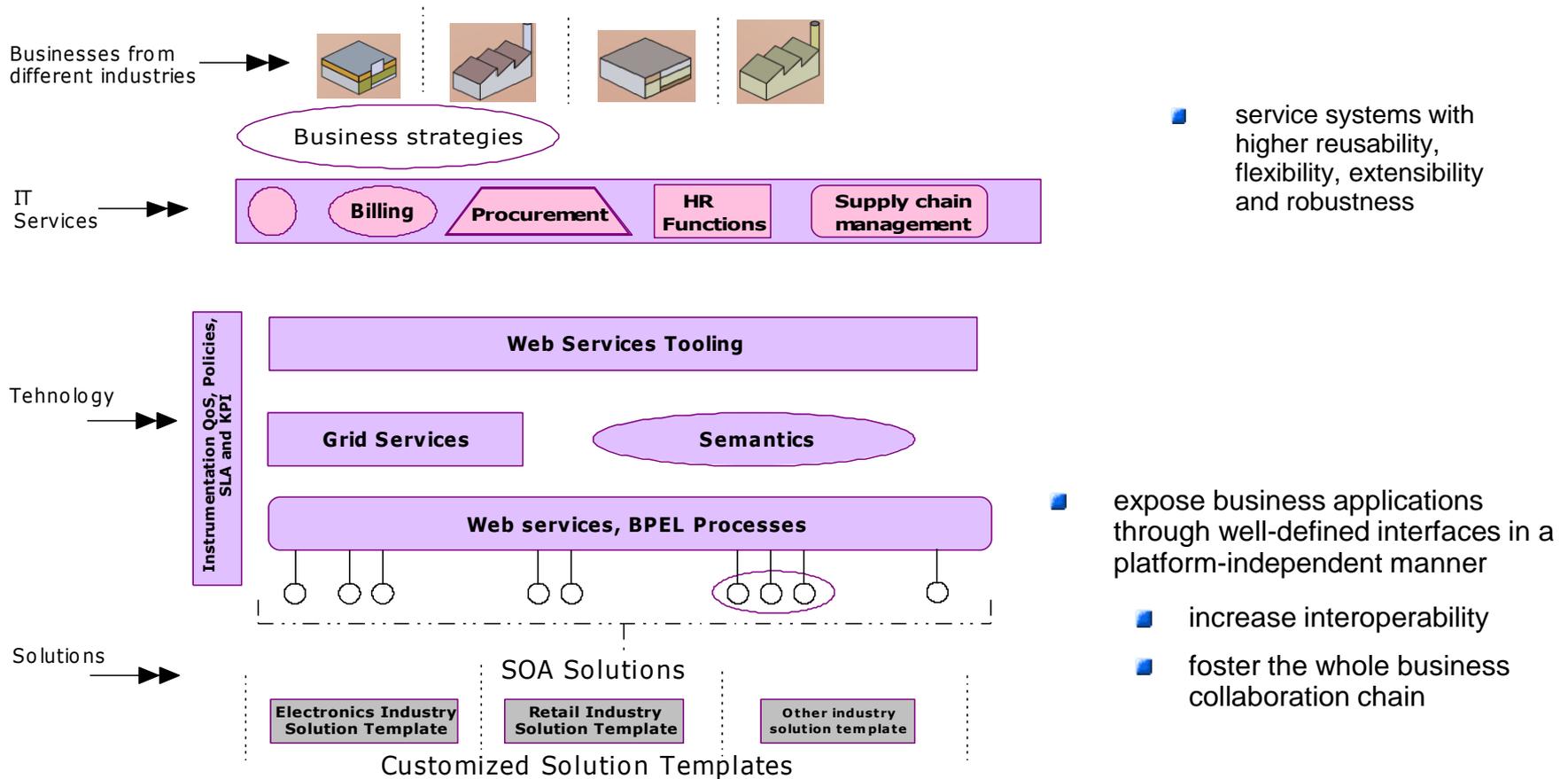
What is Services Computing ?

- *SC covers the science and technology of leveraging computing and IT to model, create, operate, and manage business services.*
 - web services - best enabling technology
 - universal accessibility through standard communication protocols
 - Service Oriented Architecture (SOA) - central architectural model
 - application framework facilitating services operations
 - standard support
 - SOAP, WSDL, UDDI



- techniques developed to facilitate information integration, enable business process automation, and increase the agility of enterprise information architectures

Services Computing – IT Perspective



- service systems with higher reusability, flexibility, extensibility and robustness

- expose business applications through well-defined interfaces in a platform-independent manner

- increase interoperability
- foster the whole business collaboration chain

SC - aspects for business and IT services

- SC covers various aspects of business and IT services.
 - for business services:
 - service-oriented business consulting methodology and utilities;
 - business process modelling, transformation, integration;
 - business performance management;
 - industry solution patterns.
 - for IT services:
 - application integration services;
 - infrastructure services (e.g. utility business services, service-level automation and orchestration, resource virtualization services);
 - IT-level autonomous system management services.

Service Science Knowledge Environment

<http://sske.cloud.upb.ro/wiki/>

SSKE

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Service Science Knowledge Environment

One of the specific objectives of the POS-DRU Project no. 57748 "INSEED - Strategic Program Fostering Innovation in Services Through Open, Continuous Education" refers to the creation and development of an open, collaborative, interactive environment to gather around universities, industry, governmental agencies and European institutions in order to foster service innovation by means of information / proves / technological transfer of the research results in developing sustainable service systems solutions.

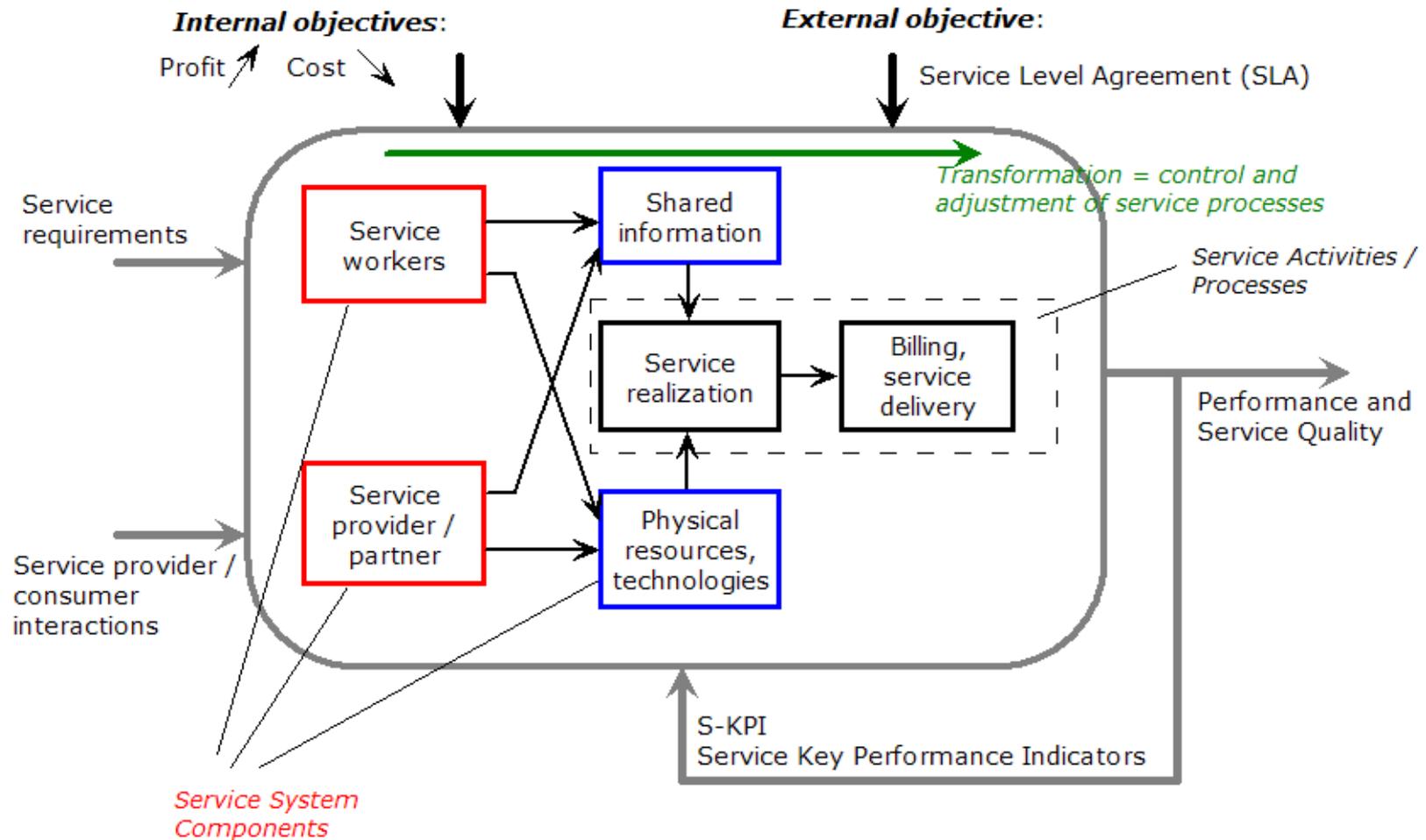
In this respect, the Service Science Knowledge Environment (SS-KE) is designed, created and deployed in the INSEED IBM Cloud.

The SSKE's main goal is the development of a knowledge base to include Service Science Management and Engineering (SSME) research results for education and different service sectors, aiming at fostering service innovation by means of dissemination and transfer of the research for excellence results in the open, collaborative, interactive environment.

The SSKE will:

- Implement a collaborative service process based on co-creation of value between educational service providers and consumers;
- Will support a dramatic update of the IT educational system with new functionality based on new business models that current advances in IT technology can provide;
- Will emphasize the way in which the co-creation of value can profit from social software, by means of the Semantic MediaWiki, taking into consideration the case of educational services delivered in the cloud.

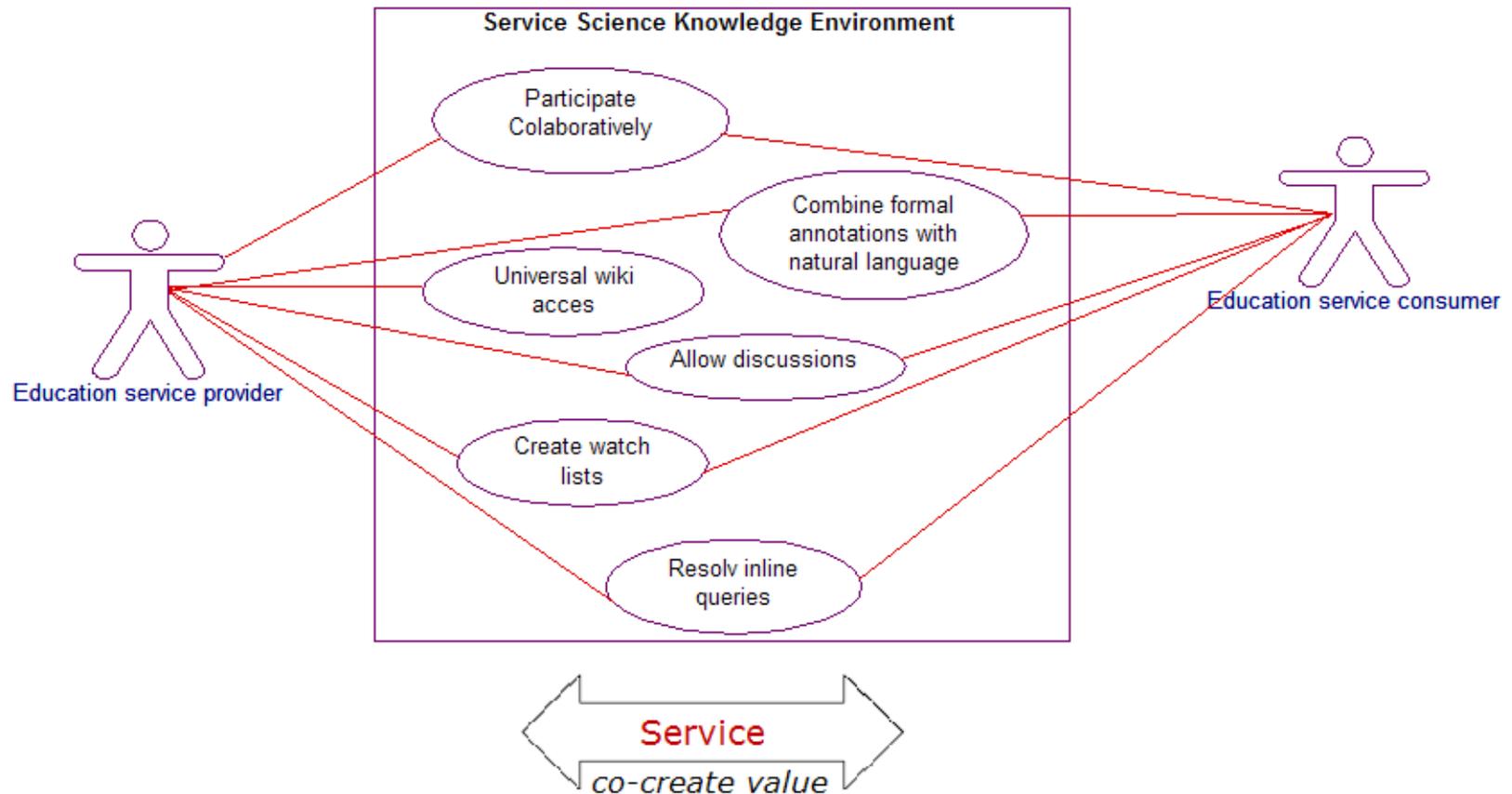
SS-KE – premises to co-create value



Education Service System = {Inputs, Outputs, Goals, Transformation, Components, Feedback}

Value Co-Creation - semantic technology

- approach knowledge-intensive processes and exploit the knowledge that is locked in the content



SS-KE – Service Science Library

- **Knowledge Path on Service Science**

- Service Science – defining the domain (ontology-based)
- Point of view on learning needs (*)
- Service Science Discipline Classification
- Service Science – a global perspective (*)

- **Innovation Passport**

- Characteristics of Service Innovation (**)
- Measuring Innovation (**): Innovation and productivity; Intellectual Property and services; Productivity and growth in services;
- R&D in Services – roadmap for service innovation (**)
- European and World wide support to foster innovation
- Research priorities for the Science of Service (**)

- **Solutions to improve service innovation**

- Management focused (*)
- SOC focused (*)



* POS-DRU Project no. 57748 "INSEED - Strategic Program - Fostering Innovation in Services through Open, Continuous Education"

** 207/CPII/2010 Project - Prospective Study in Service Science- "CRIS – Research Strategic Program for Growth and Innovation in Services"

SS-KE - Service Science Concept Library

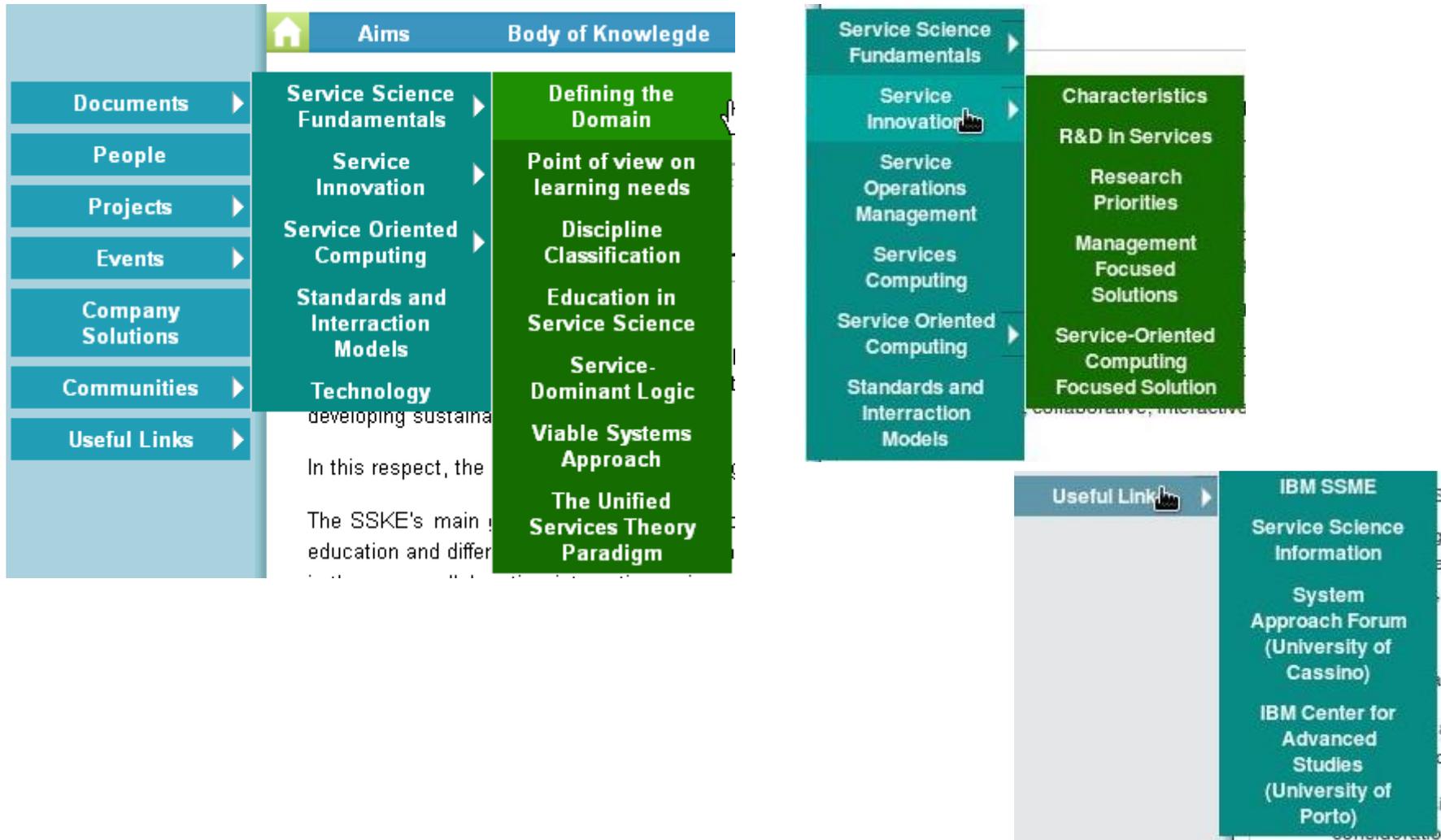
- **Foundations of Service Science**
 - Service Fundamentals
 - Services Computing
 - Service Oriented Computing and enabling technologies
 - etc ...
- **Research projects on services and service innovation**
 - Industry research
 - Education (*)
 - Service Sectors
 - Prospective studies (**)

Body of Knowledge	Educational Program
Service Science Fundamentals	Service-Dominant Logic
	Service System
	Service System Ecology
Services Oriented Computing	
Support Activities for Services	ment
Application Sectors	Project no. 57748 "INSEED ent of an open, collaborat foster service innovation by s.
Methodologies	Environment (SS-KE) is de

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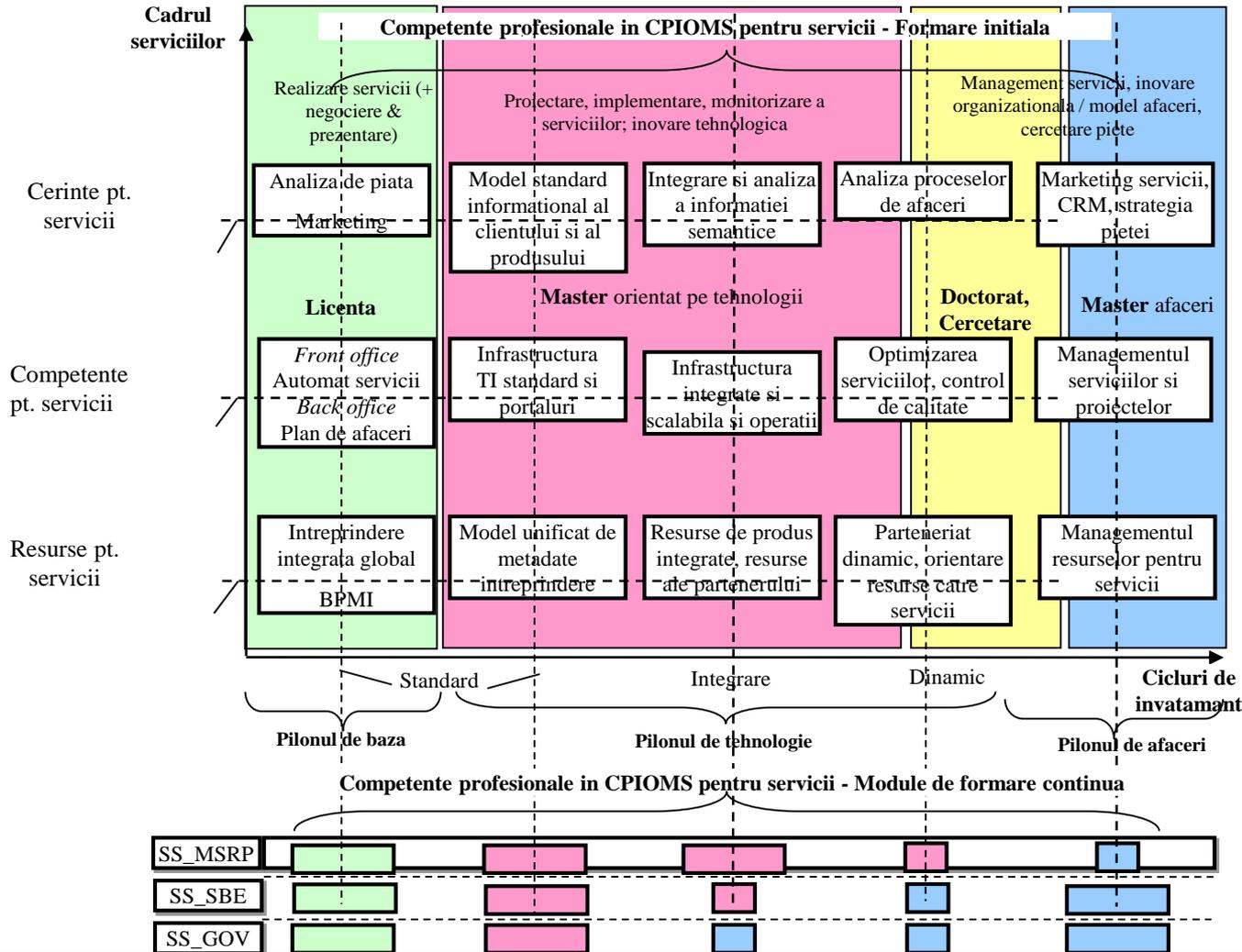
SS-KE – a conceptual view



Service Science Ontology-based Data Integration

- SS-KE conceptual artifact:
 - *a formal and computerized specification of constructs for Service Science to be used for supporting automated reasoning in the intelligent knowledge management system deployed in the INSEED IBM Cloud*
- SS-KE: we use the ontology to effectively combine data or information from multiple heterogeneous sources
 - specifically, the Service Science ontology is intended to play the following roles:
 - *content explication*: it will enable accurate interpretation of data from multiple sources through the explicit definition of terms and relationships in the ontology
 - *query model*: the query is formulated using the ontology as a global query schema

SS curricula - Service Innovation Map



Master Program – Service Engineering and Management

Code	Discipline	Sem	C	S	L	P	ECTS	Evaluation (E/V/P)
UPB.03.M1.O.17-01	C11: Mathematical Modelling of Economic Processes	I	2		2		6	E
UPB.03.M1.O.17-02	C12: Data Mining and Data Warehousing	I	2		1		6	E
UPB.03.M1.O.17-03	C13: Architecture of Service Oriented Information Systems	I	2			2	6	E
UPB.03.M1.O.17-04	C14: Marketing and Financial Performance of Business	I	2		1		6	V
UPB.03.M1.O.17-05	C15: Network and Systems Security	I	2			2	6	E
	Total didactic activities: 18 hours		10		4	4	30	
	R&D Activities: 10 hours	I	10					
UPB.03.M1.O.17-06	C21: Business Process Modelling	II	2		2		6	E
UPB.03.M2.O.17-07	C22: Supply Chain Management and Logistics	II	2			2	6	E
UPB.03.M2.O.17-08	C23: Communication Management and Cognitive Psychology	II	2	1			6	V
UPB.03.M2.O.17-09	C24: Foundations of Service Science	II	2		2		6	E
UPB.03.M2.O.17-10	C25: Accounting and Financial Management for Services	II	2		1		6	E
	Total didactic activities: 18 hours		10	1	5	2	30	
	R&D Activities: 10 hours	II	10					
UPB.03.M3.O.17-11	C31: Enterprise Integration and Management Architectures	III	2		2		6	E
UPB.03.M3.O.17-12	C32: Business Service Integration and Management	III	2			2	6	E
UPB.03.M3.O.17-13	C33: Knowledge Engineering and Services Ecosystem	III	2		1		6	V
UPB.03.M3.O.17-14	C34: Service Operations and Customer Relationship Management	III	2			2	6	E
UPB.03.M3.O.17-15	C35: Intellectual Property and Entrepreneurship	III	2		1		6	V
	Total didactic activities: 18 hours		10		4	4	30	
	R&D Activities: 10 hours	III	10					
	Total didactic activities: 0 hours	IV						
UPB.03.M4.O.17-16	Development of graduation project: 14 hours	IV	14				14	E
UPB.03.M4.O.17-17	R&D Activities: 16 hours	IV	16				16	V
Total activities	Total didactic activities: 54 hours x 14 weeks = 756 hours		30	1	13	10	90	
	Total R&D activities: 30 hours x 14 weeks = 420 hours		30				30	

Conclusions

- From System Science to Service Science
- Service Innovation – a necessity in the global economy
- Service Science Curricula in Engineering education:
 - Lifecycle software development [IT support for complex, KIS systems]
 - From business management to service management [operation M&M]
 - Communication, team work, psychology
- Services Computing – the framework for services design & implementing
- Service Innovation through R&D
- Service Science – Knowledge Environment: bridge the gap between theory and practice
- The Service Ecosystem: 3 society tracks, 13 service sectors